



Converging Realities
and
Realms of Possibility

Annual Conference
May 27-31

with **HOSTS:**



LISA FRUMKES



RANDALL SADLER

LaunchPad

Language Education Technology Competition

A live pitch competition to help impact the future of world language education with the next generation of technology entrepreneurship.



THE LANGUAGE FLAGSHIP
Technology Innovation Center

CALICO

More Info:

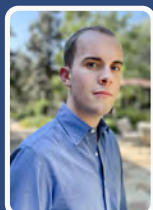


Friday, May 30, 2025
11:30-12:45

Theater @ Aztec Student Union
San Diego State University

FINALISTS

Help us choose a winner for the **People's Choice Award!**



**JONATHAN
BECKER**
Chief Executive Officer



**MENGTING
HOU**
Founder



**VICTOR
BRUNKO**
Founder &
Chief Executive Officer



CALICO 2025

Table of Contents

CALICO 2025 at a Glance..... 3

Exhibitors..... 5

Tuesday: Workshops 7

Wednesday: Workshops & Plenary Speaker 8

Asynchronous Presentations 11

Thursday: Presentations, Plenary Speaker & Technology Showcase 13

Friday: Presentations, Awards and Business Meeting & Dinner 23

Saturday: Presentations & Closing 29

CALICO 2025

Conference Officials

CALICO 2025 Program Chairs

Maria Díez-Ortega, University of Hawaii
Oksana Vorobel, BMCC, CUNY

Location

San Diego State University, San Diego, CA

Local Committee

Mathias Schulze, LARC, SDSU
Mari Ocando Finol, LARC, SDSU

CALICO Staff

Esther Horn, Manager
Texas State University

Liudmila Klimanova, Secretary
Arizona State University

Mathias Schulze, Treasurer
San Diego State University

Mukib Khan, Webmaster
Oklahoma State University

Technology Coordinators

Daniel Meyers
Miami University, Ohio

Robin Couture-Matte
Université Téluq, Canada

CALICO Leadership

Past President

Randall Sadler
University of Illinois

President

Jon Reinhardt
University of Arizona

Vice President

Regina Kaplan-Rakowski
University of North Texas

CALICO Executive Board

Cristina Pardo
Iowa State University

Adolfo Carrillo Cabello
University of Minnesota

Maria Díez Ortega
University of Hawaii

Robert Elliott
University of Oregon

Greg Kessler
Ohio University

Oksana Vorobel
BMCC, CUNY

Retiring Executive Board Members

Cristina Pardo
Iowa State University

Adolfo Carrillo Cabello
University of Minnesota

Newly Elected Executive Board Members

Lillian Jones
University of California, Irvine

Tricia Thrasher
Immerse

CALICO 2025 OVERVIEW

Tuesday, May 27

8:00 a.m. - 4:30 p.m.

9:00 a.m. - 4:00 p.m.

Registration Open for check in, Storm Hall 204

Preconference Workshops (Registration Required)

Wednesday, May 28

8:00 a.m. - 4:30 p.m.

8:30 a.m. - 3:30 p.m.

4:00 p.m. - 4:30 p.m.

4:00 p.m. - 4:30 p.m.

4:45 p.m. - 6:00 p.m.

6:15 p.m. - 7:30 p.m.

Registration Open for check in, Storm Hall 204

Preconference Workshops (Registration Required)

Newcomers Session, Storm Hall 216

Graduate Student Special Interest Group Meeting, Storm Hall 213

Opening Plenary Speaker: Rick Kern Storm Hall West 011

Opening Reception, Storm Hall Terrace

Thursday, May 29

8:00 a.m. - 5:00 p.m.

8:00 a.m. - 4:00 p.m.

8:00 a.m.

8:30 a.m. - 12:30 p.m.

12:30 a.m. - 1:30 p.m.

1:30 p.m. - 4:50 p.m.

5:15 p.m. - 6:00 p.m.

6:15 p.m. - 7:45 p.m.

Registration Open for check in, Storm Hall 204

Exhibits Open, Storm Hall 204

Beverage Break Items Available, Storm Hall 204

In Whova App, Asynchronous Presentations found at this time slot

Presentation Sessions, Storm Hall

Look for Special Interest Group Meetings concurrent with Presentations

Boxed Lunches

Presentation Sessions, Storm Hall

Mid-conference Plenary Speaker: Marta Gonzalez-Lloret Storm Hall West 011

Technology Showcase & Posters Session and Reception,

Conrad Prebys Aztec Student Union, Templo Mayor

Friday, May 30

8:00 a.m. - 3:00 p.m.

8:00 a.m. - 3:00 p.m.

8:00 a.m.

8:30 a.m. - 11:10 a.m.

11:30 a.m. - 12:45 p.m.

1:45 p.m. - 2:55 p.m.

3:00 p.m. - 4:00 p.m.

5:45 p.m. - 7:45 p.m.

Registration Open, Storm Hall 204

Exhibit Hall Open, Storm Hall 204

Beverage Break Items Available, Storm Hall 204

In Whova App, Asynchronous Presentations found at this time slot

Presentation Sessions, Storm Hall

LaunchPad Event, Conrad Prebys Aztec Student Union, Theatre

Presentation Sessions, Storm Hall

Annual Awards Ceremony and Member Meeting, Storm Hall 109

Conference Dinner, Speaker: Sean Hauze, SDSU (ticketed event),

Conrad Prebys Aztec Student Union, Montezuma Hall

Saturday, May 31

8:00 a.m.

8:00 a.m.

8:30 a.m. - 12:30 p.m.

12:30 p.m. - 1:00 p.m.

Beverage Break Items Available, Storm Hall 204

In Whova App, Asynchronous Presentations found at this time slot

Presentation Sessions, Storm Hall

Closing Plenary & Conference Wrap-up Storm Hall 205



Allow us to reintroduce ourselves

Same world-class solutions. New vision.

Language Proficiency Platform:

Unlock the full spectrum of language proficiency with Avant's Language Proficiency Platform. From learning and assessment to certification, everything you need is right here. Trusted by students, teachers, administrators, professionals, and employers alike, Avant's cutting-edge tools redefine language proficiency at every level.



Avant Learn:

Mira (formerly MeTabi), ADVANCE, MORE Learning

Avant Assess:

STAMP, PLACE, SHL, APT, SuperLanguage

Avant Certify:

Global Seal of Biliteracy

© 2025 Avant Assessment, LLC

Learn more at avantlanguage.com

EXHIBITORS

Thursday, May 29, 8:00am-4:00pm

Friday, May 30, 8:00am-3:00pm

**Exhibit Hall:
Storm Hall Room 204**

Avant Assessment

Phone: 541 338-9090

888 731-7887

Email: sales@avantassessment.com

Web: avantassessment.com

Cascade Reading

Email: cascadereading.com/contact-us/

Web: cascadereading.com

Immerse

Web: immerse.io

Contact: immerse.io/contact-us/

**International
Association for
Language Learning
Technology (IALLT)**

Email: info@iallt.org

Web: www.iallt.org

**The Language Flagship
Technology Innovation
Center and the
LaunchPad Finalists**

Email: tech.center@hawaii.edu

Web: thelanguageflagship.tech

Huge thank you to our registration
sponsor!!

duolingo

FOR LANGUAGE LEARNERS

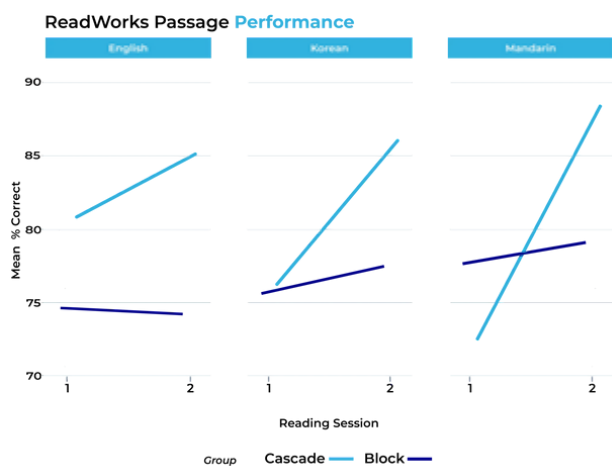
A 2025 study in a university-level intermediate professional Spanish class revealed promising trends for Cascade Reading as a useful and user-friendly language learning tool.

WHAT IS CASCADE READING?

- A revolutionary automated text format that improves reading comprehension and aids language learning
- Formats every sentence based on its linguistic structure, creating a visual map to meaning
- Validated by rigorous research and multiple patents
- Free for educators, ready to integrate with publishers, curricula, and learning platforms.

FOR ESL READERS/LEARNERS

A recently published study showed that, after just two reading sessions, college students performed better on comprehension assessments when reading in the Cascade Format, especially for ESL readers.

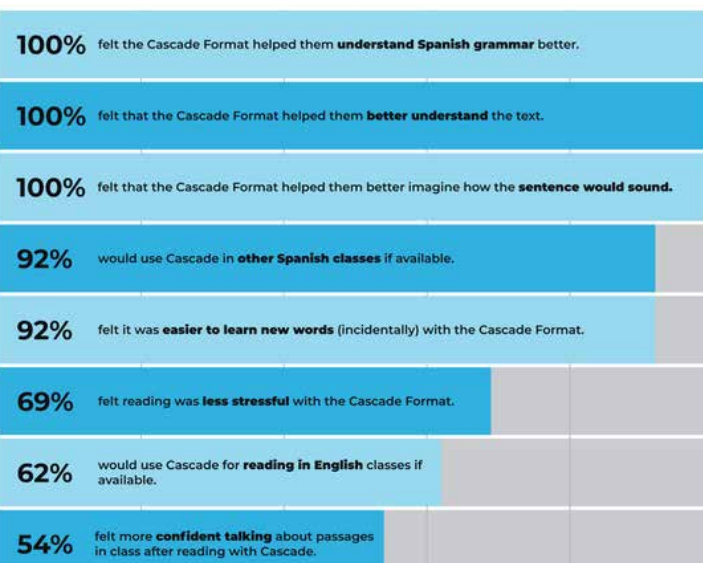


TRANSFORMING LEARNING

Implicitly and Explicitly Scaffold Language Learning

- Supports both reading and writing skills
- Focuses on skills like fluency and syntactic knowledge
- Scaffolds incidental vocabulary acquisition
- Improves ability to learn target language prosody
- Improves confidence in second language reading

www.CascadeReading.com



Florence

The Renaissance spanned from the 15th to the 16th century.

It was an amazing period in European history.

It sparked transformations in art, culture, politics, and science.

No city played a more significant role in the Renaissance than Florence, the birthplace of the movement.

Florence is in the Tuscan region of Italy.

ESPAÑOL

El Renacimiento abarcó desde el siglo XV hasta el siglo XVI.

Ce fut une période marquante de l'histoire européenne.

Elle fut le théâtre de transformations dans les domaines de l'art, de la culture, de la politique et des sciences.

Florenz, die Geburtsstätte der Renaissance, spielte in der Renaissance eine bedeutendere Rolle.

Firenze si trova nella regione Toscana, in Italia.

FRANÇAIS

DEUTSCH

ITALIANO

- Automatically Cascade any Text in Reader View
- Explore additional visual cues in Explorer View
- Automatically transform web text into Cascade

info@CascadeReading.com

TUESDAY, MAY 27: WORKSHOPS

Harnessing AI for Student Multimedia Projects: Enhancing Creativity and Efficiency

Half Day Workshop (\$50)

9:00am-12:00pm

Location: Storm Hall 213

Conducted by: Evan Rubin and Emily Xu

Multimedia projects in language classrooms engage students with language and culture, incorporating all language modalities and learning standards. However, they can be time-consuming, detracting from actual language learning. This presentation explores how generative AI (genAI) can streamline multimedia project creation, saving time while maintaining student engagement, creativity, and research. It includes an overview of genAI in language teaching, hands-on practice sessions, demonstrations of genAI applications for creating multimedia products, and showcases of AI-enhanced project-based activities and student work. Harnessing AI and Digital Tools for Developing Custom Flipped Teaching Materials

Supercharged PBL for Language Learning: Leveraging AI to Amplify Student Creativity and Engagement

Half Day Workshop (\$50)

1:00pm-4:00pm

Location: Storm Hall 213

Conducted by: Robert Elliott, Meryem Yalcin, Dustin Robson, Jon Jaramillo, and Mansi Bajaj

Project based learning (PBL) is a well documented pedagogical approach that incorporates principles such as collaborative learning, authentic tasks, iterative design, and alternative assessment to actively engage students. PBL is a natural fit with CALL. Still emerging, though, is how teachers can use Artificial Intelligence (AI) tools to enhance PBL, taking student projects to new levels. This hands-on workshop will present a PBL framework, provide multiple examples of AI enhanced PBL projects and allow time for hands-on, guided exploration of potential AI projects participants can implement in their own language classrooms.

Using AI-powered Tools to Generate Authentic Lessons for Language Classrooms

Half Day Workshop (\$50)

9:00am-12:00pm

Location: Storm Hall 216

Conducted by: Zeynep Sinan

This half-day workshop aims to demonstrate the use of artificial intelligence to enable language teachers to develop and/or tailor authentic lesson content. This workshop is composed of three primary stages. Initially, the facilitator will introduce several AI-powered lesson design tools, including Diffit, Tweek, and Magic School. Secondly, the attendees will have a chance to explore and utilize these tools to develop materials collaboratively. Finally, a feedback session in which the participants will share their insights on one another's lessons and the potential of these tools for assisting language teachers will be conducted.

Implementing Cascade Reading for the Language Learning Classroom

Half Day Workshop (\$50)

1:00pm-4:00pm

Location: Storm Hall 216

Conducted by: Jack Dempsey

Since languages express grammatical relationships differently, L2 learners would benefit from additional scaffolds as they learn and read. Cascade Reading's automated formatting visually cues the grammatical relationships between words and phrases in a sentence, aiding students in the development of their syntactic knowledge as they read. This workshop focuses on how Cascade Reading's free tools can be employed in the language learning classroom to help teach and instill grammatical concepts as students interact with increasingly complex texts, not just in English, but also in Spanish, French, Italian, and German. This workshop will emphasize implementation with specific classroom activities acted out.

WEDNESDAY, MAY 28: WORKSHOPS

Leveraging AI to Design Engaging Language Games for Your Classroom

Half Day Workshop (\$50)

8:30am-11:30am

Location: Storm Hall 213

Conducted by: Alfonso Sintjago and Phil Cameron

Imagine designing a language-learning game but lacking technical skills. Using AI, we've developed dozens of HTML-based games that integrate audio and interactive resources to meet diverse learner needs. This workshop showcases examples and guides you in creating custom games for your course. Learn to use tools like ChatGPT, Firefly, and Notepad++ to streamline development. Join us to explore essential design principles and the unique advantages of personalized games that align closely with your course objectives and learner needs.

Using H5P Content for Language Learning and Practice

Full Day Workshop (\$100)

8:30am-3:30pm

Location: Storm Hall 216

Conducted by: Marta Giral, Catherine Martin, and Maria del Mar Palomares Marin

This full day workshop is based on the outputs of a transnational project, AI Write, co-funded by the European Erasmus+ programme on artificial intelligence (AI) in higher education writing instruction. The first part of the workshop introduces the AI-Write framework, in which the different writing stages are contextualised with AI literacies and tools. Examples of better practices are discussed with the participants and tools are presented to explore the use and interaction with AI in diverse writing settings. The second part of the workshop deals with the presentation of recently developed OER to support learners and instructors in the use of AI tools for Academic Writing.

Creating interactive Content with H5P and Artificial Intelligence: Enhancing Student Learning Experience

Half Day Workshop (\$50)

12:30pm-3:30pm

Location: Storm Hall 109

Conducted by: Juan Carlos Casan-Nuñez

H5P is an educational technology tool that enables teachers to create, share and reuse more than sixty types of interactive multimedia content. H5P is available on e-learning platforms such as Moodle and Canvas. In this workshop, participants will learn to create H5P content to enhance the student's learning experience. The session will begin with an exploration of various H5P content types and a brief theoretical introduction. Participants will then learn to create H5P content independently and with the help of ChatGPT. Finally, some participants will be able to present their interactive content to the class.

AI-driven Teaching Strategies: Grade Smarter, Not Harder

Half Day Workshop (\$50)

12:30pm-3:30pm

Location: Storm Hall 213

Conducted by: Agata Guskaroska and Aleksandra Lazoroska

This hands-on workshop equips language educators to enhance assessment and feedback using AI tools like ChatGPT, Brisk Teaching, and Magicschool. Participants will explore how AI can streamline grading, create quiz questions, create rubrics, and provide feedback, reducing time on routine tasks. Designed for educators of all experience levels, the session combines prompt engineering with practical techniques to help teachers tailor AI for diverse learner needs. By the end, attendees will leave with classroom-ready resources and a stronger understanding of AI's role in creating efficient, adaptive assessment practices that enhance language learning outcomes.

WEDNESDAY, MAY 28: OPENING PLENARY

Grad Student SIG Meeting

Storm Hall 213
4:00pm - 4:30pm

Newcomers Meeting

Storm Hall 216
4:00pm - 4:30pm

Opening Plenary Speaker

Storm Hall West, 011
4:30pm - 5:45pm

Rick Kern

On Borders, Boundaries, and Limits in Technology and Language Education

We are at a curious moment at which our development of effective technologically-mediated ways of teaching languages may risk the unintended consequence of gutting language departments in US higher education. Technology is often viewed in utopian terms, as something that eliminates or minimizes limitations and boundaries. However, the use of any given technology introduces new boundaries and limitations as well. This talk will encourage all of us to think clearly about the affordances and limitations of technology in language learning so that we can articulate a clear role for technology within a broader argument for the necessity of maintaining human-centered language education.

Rick Kern teaches courses in French linguistics, language, and foreign language pedagogy, and supervises graduate teaching assistants. His research interests include language acquisition, literacy, and relationships between language and technology. He is Associate Editor for Language Learning & Technology and Editor of the Teacher's Forum section of L2 Journal.

Opening Reception

Storm Hall Terrace
6:00pm - 7:30pm

All welcome

Grad Student SIG Social Night

7:45pm - 10:00pm

All welcome

We will meet, following the Opening Reception.
(You are responsible for your own food and drink.)

Eureka! Restaurant
5140 College Avenue, Suite 111
San Diego, CA 92115

Please join us for a chill evening of casual conversations, good energy, and the chance to meet and connect with other grad students at the conference!



The virtual world for language learning.

English | Spanish | French | Portuguese

CEFR-Aligned Curriculum

AVAILABLE ON **DESKTOP** + **VR**



- 👉 Live instructor-led classes
- 👉 Community Language Meetups
- 👉 AI Conversation and Pronunciation Practice

Backed by 48+ third-party research studies from institutions like Purdue, University of Illinois at Urbana-Champaign, and Arizona State University.

✉ Interested in piloting? Let's talk → research@immerse.online

RECORDED ASYNCHRONOUS SESSIONS

Videos for the following presentations may be found in the Whova, accessed through phone or computer until August 2025

"Let's shift gears:" Classroom Interactions in an Online Grade 4 Classroom
Melanie Wong

"i love your russian memes": How Multilingual Couples Leverage Texting to Learn Each Other's Languages
Kris Cook

Automated Corpus Analysis for L2 Acquisition
Maura Cruz Enriquez, Robin Couture-Matte

Comparing the Vocabulary and Grammatical Structures of The Sims 4 with Those of the Evolve 5
Ashkan Habibi, Zhi Li

Collaborating Across the Atlantic: A French-American Virtual Collaboration
Aimee Schoonmaker, Nadia Yassine-Diab, Christina Torres

Examining Teacher Agency and Practices Using Technology-mediated, Plurilingual/Pluricultural and Action-oriented Approaches
Geoff Lawrence, Aline Germain-Rutherford, José Luis Ortiz Soria

Generative AI as a Language Learning Partner in L2 Tasks: L2 Learners' Language Development through Learner-ChatGPT Interactions
Soyeon Sim

GenAI Integration in HE: An Analysis of Current Trends & Application
Farhana Ahmed, Chris Smith

"We Travel Through Each Story": Developing an Online Audio Storybook in an English Language Class
Jill Landry

Enhancing EFL Productive Skills through AI: A Case Study of Self-Regulated Learning in Colombian Higher Education
Karen Villalba Ramos

E-Portfolios: Converging Academic and Professional Skills from Classroom to Career
Aimee Schoonmaker, Nadia Yassine-Diab, Ana Bumber

Parlure Games: HVPT Technologies for Ecological Classrooms
Rhonda Chung

The Effectiveness of Using ELSA App on Improving Saudi Students' English-Speaking Skills
Raghad Almutairi

Eyetracking for Teacher Development
Ursula Stickler

Adaptive Language Learning: A Pedagogical Framework for Supporting ADHD Learners with Whizzimo
Kholoud Balata

RECORDED ASYNCHRONOUS SESSIONS

Using AI in Communicative Language Teaching: Putting Principles to Work

Klaus Brandl

Exploring ChatGPT for Slavic Language Instruction: Innovative Approaches to Curriculum Design

Valentina Lukin

AI Meets Pedagogy: Enhancing Language Classes Through Contextualized Materials

Álvaro González Alba

Self-Regulated Language Learning: A Comparative Study of Online and Face-to-Face Learners

Christopher Hromalik

AI Writing Workshop: Prompt Engineering and Critical Thinking for Language Learners

Aimee Schoonmaker, Daphnee Fuentesvilla

Design-Based Research for Transforming Face-to-Face EFL Courses into Blended Learning Models in Higher Education

Ellkin Villanueva, Karen Villalba Ramos

From Isolation to Interaction: Integrating Real-World Tasks and Virtual Exchanges in LCTL Education

An Sakach

Complex Language Learning Ecosystems: Examining the Integration of AI in Post-Secondary English Language Education

José Luis Ortiz Soria

Enhancing Online EAP Instruction Through Reflective Practices: A Community of Inquiry (CoI)

Framework-Based Mixed Methods Study

Kris Johnston

Re-assessing Instructor Feedback on Students' Oral Proficiency in a Tandem Spanish-English Virtual Exchange

Eliot Raynor, Cesar Romero Fernandez

THURSDAY, MAY 29: PRESENTATION SESSIONS

Session 1 Thursday, May 29, 8:30am - 9:00am

- Storm Hall 104 Artificial Intelligence Special Interest Group Meeting
- Storm Hall 105 Single-Player Role Playing Games in the Language Classroom: A Comprehensive Review
Kevin Wrobletz
- Storm Hall 119 Online Teacher-Influencers and the Language Learning "Classroom" on Instagram
Elizabeth King
- Storm Hall 123 Virtual Immersive Teaching and Learning: How We Scaled Extended Reality Instruction 80+ Courses
Sean Hauze
- Storm Hall 213 Digital Storytelling as a Journey to Self-Exploration: A Multiliteracies Practice with EFL High School Students
Sy-Ying Lee, Fei-yu Wang
- Storm Hall 216 Social Presence through Multimodal Expression in an ESL Writing Course
Shayna Katz, Shamila Janakiraman

8:30am - 9:40am

Panel Presentation

- Storm Hall 109 Equipping Early-Career Researchers: Navigating Research Methods in CALL
Francesca Marino, Linda Molin-Karakoc, Bryan Smith, Oksana Vorobel, Greg Kessler

Session 2 Thursday, May 29, 9:10am - 9:40am

- Storm Hall 104 Gaming Special Interest Group Meeting
- Storm Hall 105 Feedback as Bridge between Digital and Analog Learning Environments
Svea Wucherpfennig
- Storm Hall 119 Practices of Virtual Exchange Revisited: A Systematic Review of Projects Using Synchronous Tools
Yuka Akiyama, D. Joseph Cunningham, Kristina Schauhoff
- Storm Hall 123 Enhancing Self-efficacy with Generative AI in a Mobile Language App
Audrey Kittredge, Xiangying Jiang

Session 3 Thursday, May 23, 10:00am - 10:30am

- Storm Hall 104 Immersive Realities Special Interest Group Meeting
- Storm Hall 105 Enhancing Language Learning with AI: Unlocking Interpersonal Speaking Skills through 'Language Buddy'
Christiane Reves, Kristin Elwood
- Storm Hall 113 Empowering ESL Students for Industry through Digital Literacy and Language Learning: A Project-Based, Process-Oriented Evaluation Approach
Lin Zhou

THURSDAY, MAY 29: PRESENTATION SESSIONS

- Storm Hall 119 Think of the Possibilities: Using Avant Assessment for Program Evaluation, Certification, and Research
Nick Gossett
- Storm Hall 213 Cultural Identities as Outsiders: Collaborative Autoethnography
Saniye Deniz Gokcora
- Storm Hall 216 Co-Authoring or Deferring? Empirical Results from a Study on AI-Assisted Argumentative Writing in Secondary ELT
Can Küplüce
- Storm Hall 221 Comparative Evaluation of Immersive Virtual Reality Apps for Second Language Teaching and Learning: An Analysis of Presence, Immersion, and Interaction
Djibril Dieng, Sabrina Priego

10:00am - 11:10am Panel Presentation

- Storm Hall 109 Transcending Educational Boundaries with Critical CALL: Insights from EAP Classrooms
Nicole Ziegler, Daniel Holden, Alexandra Lee, Priscila Leal

Session 4 Thursday, May 23, 10:40am - 11:10am

- Storm Hall 104 Teacher Education Special Interest Group Meeting
- Storm Hall 105 Language Learning in WhatsApp: Task Type, Topic, and Motivation in L2 Spanish
Lillian Jones, Timothy Ashe
- Storm Hall 119 Innovative Approaches to Technology Integration in Language Education: Highlights from the Language Flagship Tech Center
Julio Rodriguez, Suzanne Freynik, Molly Godwin-Jones, Naiyi Xie Fincham, Rachel Mamiya Hernandez, Richard Medina, Leeseul Park
- Storm Hall 123 Virtual Bridges for Real Change: AI-Enhanced Learning and Youth Activism
Melinda Dooly
- Storm Hall 213 Beyond Textbook Spanish: Exploring Colloquialisms Through Virtual Exchanges in L2 Learning
Cristina Pardo
- Storm Hall 216 ChatGPT and Chinese L2 Writing: A Qualitative Study on Development, Motivation, and Learner Perceptions
Wei Cai

Session 5 Thursday, May 29, 11:20am - 11:50am

- Storm Hall 104 Entrepreneurship Special Interest Group Meeting
- Storm Hall 105 Shifting Modes: A Review of CALL Research on Emojis in L2 Education
Linda Molin-Karakoc, Francesca Marino

THURSDAY, MAY 29: PRESENTATION SESSIONS

- | | |
|--|--|
| Storm Hall 113 | Investigating the Effectiveness of Immersive VR on Developing Public Speaking Skills
<i>Naiyi Xie Fincham, Leeseul Park</i> |
| Storm Hall 119 | Mixed Reality in Language Education: Global Perspectives, Best Practices, and Future Directions
<i>Randall Sadler, Eda Yildirimer, Ogulcan Durmaz</i> |
| Storm Hall 123 | Can Language Educators Improve LLM Performance in Low-Resourced Languages? The Case of Urdu
<i>Nicholas Swinehart, Romeena Kureishy</i> |
| Storm Hall 216 | Can Writing Teachers Identify Assignments Written by Generative AI?
<i>Yejin Jung, Larissa Goulart</i> |
| 11:20am - 12:30pm Panel Presentation | |
| Storm Hall 109 | Navigating and Overcoming Challenges in Language and Language Teacher Education with Virtual Exchange: A Panel with Three Case Studies
<i>Sina Werner, Shannon Sauro, Kelly Arispe</i> |
| Session 6 Thursday, May 29, 12:00pm - 12:30pm | |
| Storm Hall 104 | Language Teaching and Learning Technologies (LTLT) Special Interest Group Meeting |
| Storm Hall 105 | Implementing Immersive Virtual Reality in Foreign Language Education: Evidence from a Teacher Training Course in the Context of Global and Digital Citizenship Education
<i>Claudia Schnellboegl, Theresa Summer, Michelle Zirkel</i> |
| Storm Hall 113 | Building Your In-Game Avatar: Examining L2 Identity Through Multimodal Composing
<i>Lincoln Bain IV</i> |
| Storm Hall 119 | Reactive-machine AI and Immersive Virtual Reality: An Investigation into Their Impact on Young Students' Language Learning and Experiences
<i>Robin Couture-Matte, Djibril Dieng</i> |
| Storm Hall 123 | A New Way to Teach Multimodal Literacy: Photo Essay Assignment with GenAI
<i>Xiao Tan, Ruonan Zhao</i> |
| Storm Hall 213 | Exploring Multimodal Input in L2 Reading Comprehension: Insights from an Eye Movement Study
<i>Tetiana Tytko</i> |
| Storm Hall 216 | AI-Assisted Lesson Design: Bridging Technology and Human Knowledge
<i>Anastasiia Stroganova</i> |

THURSDAY, MAY 29: PRESENTATION SESSIONS

Boxed Lunches
Pick up in Storm Hall Lobby
All Welcome
12:30pm - 1:30pm

IALLT Interest Meeting
Storm Hall 104
All Welcome
12:45pm - 1:15pm

Session 7 **Thursday, May 29, 1:30pm - 2:00pm**

Storm Hall 104	Second Language Acquisition and Technology (SLAT) Special Interest Group Meeting
Storm Hall 105	Transforming Language Learning with AI-Enhanced, Customizable Games <i>Alfonso Sintjago, Phill Cameron</i>
Storm Hall 113	A Comparison of VR and Role Play for Medical Interpreting <i>Giovanni Zimotti</i>
Storm Hall 119	Professional Teacher Development through Fanfiction and Digital Practices <i>Iran Maria Razcon, Shannon Sauro</i>
Storm Hall 123	Enhancing English Language Teachers' AI-Empowered TPACK for Corpus Technology and Their Professional Development through Online Collaborative Learning <i>Qing Ma, Jiahao Yan</i>
Storm Hall 216	Exploring ChatGPT as an Assistant Writing Tool in Improving Academic Writing Performance <i>Mohamed Almahdi</i>
Storm Hall 221	Hybrid Game-Based Language Learning through Oware: Exploring Lexical Awareness and Student Attitudes <i>Bernard Brefo Cassie</i>

1:30pm - 2:40pm **Panel Presentation**

Storm Hall 109	Artificial Intelligence: Critical Lenses with a Creative Mind <i>Lillian Jones, Emily Hellmich, Greg Kessler, Sophia Minnillo</i>
----------------	--

Session 8 **Thursday, May 29, 2:10pm - 2:40pm**

Storm Hall 104	Self-directed Use of GenAI for Personalized Informal English Learning <i>Chun Lai</i>
Storm Hall 105	Platforms and Principles: How Our Technology Supports Learning Outcomes <i>Hope Anderson, Robert Godwin-Jones, Linh Phung</i>

THURSDAY, MAY 29: PRESENTATION SESSIONS

Storm Hall 113 Language Teacher Education: Transforming Teaching Practices for Digital Literacies in Transcultural Communities
Apasara Chinwonno

Storm Hall 119 Developing AI Language Learning Tools for Serious Games: Lessons Learned from Iterative Usability Research
Jonathon Reinhardt, Deanna Terzian, Nicky Ramos-Beban

Storm Hall 123 Tracking L2 Noun Phrase Complexity Development: Insights from the NLP-based Noun Phrase Complexity Analyzer
Daniel Dixon, Soyeon Sim

Storm Hall 213 Same-Script Bilingual Subtitles: Eye-Tracking Insights on Video Processing and Vocabulary Uptake
Anastasia Pattemore

Storm Hall 216 Visualizing Syntax Across Languages with Cascade Reading
Jack Dempsey

Storm Hall 221 English Teacher, Unity Developer: Building VR Info Gap Activities
Peter Grzywacz

Session 9 Thursday, May 29, 3:00pm - 3:30pm

Storm Hall 104 AI-Enhanced Culturally Responsive Teaching in Dual Language Immersion: A Theory-Driven Framework
Yamin Zheng

Storm Hall 105 Exploring the Role of High-Immersion Virtual Reality Games for Fostering Agency and Enjoyment
Regina Kaplan-Rakowski, Alice Gruber

Storm Hall 113 A Libre Software Conversational Agent for L2 English Research and Practice
Emma Caputo

Storm Hall 119 Pragmatics Training for Educators: Evidence from a Mixed-Reality Intervention
Stephanie Knight

Storm Hall 123 From High-Tech to Low-Tech: Building Proficiency and Community through Podcasts
Stacy Amling, Rachel Mamiya Hernandez

Storm Hall 213 Leveraging Generative AI to Support Critical Dialogue
Alexandra Lee, Nicole Ziegler, Priscila Leal

Storm Hall 216 The Design of an AI Literacy Unit in an L2 Writing Curriculum
Naseh Shahri, Jennifer Simpson

Storm Hall 221 Co-designing an Inclusive Language Learning App for Migrants Based on Generative AI
Linda Bradley

THURSDAY, MAY 29: PRESENTATION SESSIONS

3:00pm - 4:10pm

Panel Presentation

Storm Hall 109

GenAI and the Future of Language Teaching: Professional Development for In-service Teachers
Mari Ocando Finol, Philip Hubbard, Deborah Healey, Julio Rodriguez, Mathias Schulze, Greg Kessler

Session 10

Thursday, May 29, 3:40pm - 4:10pm

Storm Hall 104

Comparative Analysis of Research Feedback: Human vs. AI ChatGPT - Identifying Strengths and Weaknesses
Abdurrazzag Alghammas

Storm Hall 105

Student Art on View: Interactions through Augmented Reality in the Art Museums
Nicole Mills

Storm Hall 113

Engaging Minds: Directed Motivational Currents among Japanese EFL Learners in Gamified Vocabulary Learning
Jerrie Zhang

Storm Hall 119

Professionalizing (VR) Digital Competence in Teacher Education through Collaborative Research
Melinda Dooly, Randall Sadler, Crystal Bonano

Storm Hall 123

Assessing the Impact of Immersive AI-powered Speaking Practice on Oral Proficiency Outcomes
Tricia Thrasher, Maria Teodora Comsa, Curtis Maughan, Sung Hye Yang

Storm Hall 213

Integrating Computer-Based Multimodal Task in First-Year Chinese as a Foreign Language Classroom
Xiaomeng Zhang

Storm Hall 216

Leveraging AI for Advanced Language Mastery: Innovations in Teaching
Alla Encelewski

Session 11

Thursday, May 29, 4:20pm - 4:50pm

Storm Hall 104

Leveraging Technology for L2 Pragmatic Development: A Comparative Study of Human vs. AI-Chatbot Interactions
Kimberly Morris

Storm Hall 105

AI vs Humans: Unraveling the Impact of Chatbots and Human Instructors on Spanish L2 Learners' Willingness to Communicate
Ye Yuan, Dorothy Chun

Storm Hall 113

Role-play in Immersive Virtual Reality: Working in a Sushi Restaurant
Samet Baydar, Kazumi Hatasa

Storm Hall 119

Virtual Exchange and Pre-service Teacher Education: Where Are We Heading?
Zeynep Sinan, Isil Kaçar

THURSDAY, MAY 29: PLenary SPEAKER

Storm Hall 123	Virtual Reality in the Spanish Classroom: A Longitudinal Control-Experimental Research Study <i>Tricia Thrasher, Randall Sadler, Elif Varlik, Kara Yarrington, Lorena Alarcon</i>
Storm Hall 213	Mediating Online Reading: Instructors' vs. AI's Role in Sequenced L2 Literacy Development <i>Saniye Deniz Gokcora, Yongluan Ye</i>
Storm Hall 216	Language Learning When Writing is Outsourced to ChatGPT: An Empirical Study <i>Luis Cerezo</i>
Storm Hall 221	Leveraging AI and Corpus-Based Learning for Effective Collocation Acquisition <i>Ekaterina Shutenko</i>

Plenary Speaker

Storm Hall West 011

5:15pm - 6:00pm

Marta Gonzalez-Lloret

Pragmatics & CALL: Learning, Adapting, Growing

This talk presents pragmatics and L2 pragmatics as subfields of Applied Linguistics, emphasizing their connections to technology-mediated language learning. I will highlight the importance of learning the pragmatics of an L2+ for successful interaction, particularly in digitized, global, and multicultural contexts. The presentation will explore existing research, materials, and practices that integrate CALL and L2 pragmatics, suggesting how technology and pragmatics can mutually influence each other — with technology fostering the growth of L2 pragmatics and pragmatics guiding technological developments, implementations, and research. Finally, I will underscore how the synergy between CALL and L2 pragmatics could help counter the decline in foreign language learning.

Marta González-Lloret is a Professor of Spanish and Applied Linguistics at the University of Hawai'i Mānoa. She is among the world's 2% most-cited researchers and among top 400 world linguists according to the 2023 Stanford University's ranking (Elsevier Data Repository). Her research focuses on technology-mediated language learning, Task-based Language Teaching, and L2 pragmatics and has been published in journals such as Foreign Language Annals, LL&T, CALICO, Language Teaching Research, Annual Review of Applied Linguistics, and TASK. She has given more than 80 invited talks and workshops, and 17 plenary/keynote talks all over the world. She is currently co-editor of the Task-based Language Teaching book series (John Benjamins), editor of the Pragmatics & Language Learning book series (NFLRC) and serves in multiple academic journals and advisory committees, such as the Advisory Committee for the new ACTFL Guidelines (2024). Marta has served as a CALICO board member (2014-2017) and President of CALICO (2020-2022).

THURSDAY, MAY 29: SHOWCASE & POSTERS

Technology Showcase and Poster Session

Conrad Prebys Aztec Student Union, Templo Mayor

6:30pm - 7:45pm

A Comprehensive Guide for Language Teachers: Building Customized AI for Feedback

Ming Cheng, Hannah Pitner

Developing Virtual Reality Information Gap Activities

Peter Grzywacz

Beyond Borders: Revolutionizing Foreign Language Learning with Virtual Realities and Gen AI

Dima Almoamin, Amany Nasser

Introducing CanAvenue.ca: An Online Platform for Independent English Learners

Greg Kessler, Philip Hubbard, Deborah Healey

Meet Your Virtual Drill Sergeant

Mun Kyung Jung

Examining Lexical Difference between ChatGPT-generated and Student-written Passages at a Specific Proficiency Level

Fuqiang Zhuo

Amplification for Multimodal Engagement in HyFlex Courses

Jo Ann Arinder

Expanding Beyond the Classroom: Effective Communication in Spanish through ChatGPT, the Extempore Platform, and Virtual Immersion Experience (VIE)

Carolina Palacios

Virtual Reality as a Pedagogical Tool for Enhancing Cultural Competence in Spanish Language Learners

Stefania Herrera Leon

AI-Enhanced Scholarly Communication: Developing Graphical Abstracts with AI integration

Mukib Khan

Harnessing YouTube Comments as EFL Materials to Teach Writing in Digital Contexts

Bekti Febriarti

Practical Applications of VR for Cultural Learning

Esther Airemionkhale

Identifying the Theoretical Frameworks, Outcomes, and Implications of Game-based Vocabulary Learning: A Meta-analysis Study

Alimin Adi Waloyo, Eka Rahayu

Grab your Sword and your Dictionary: Digital RPGs in Language Learning

Zachary Gilmore

THURSDAY, MAY 29: SHOWCASE & POSTERS

Balancing Support and Independence: The Impact of ChatGPT on Graduate ESL Students' Academic English Writing Skills in an Era of Disruptive AI Technologies

Qiyue Zhang

ChatGPT as a Feedback Tool for Beginner JFL Learners: An Engagement Perspective

Jun Takahashi

Harnessing Technology: Enhancing Spanish Writing Skills Through Computer-Assisted Learning

Tanya Chroman

Comparing Input Prompt Visuals Using Virtual Reality in L2 English Speaking Assessment Performance

Yilin Zhang

AI-enhanced Virtual Reality for Informal Language Learning: Exploring the Role of Human Instructions

Eunkyoung Cha, Zheyang Zhu

Evaluating ChatGPT's Stance Classification in Academic Citation Practices

Yaser Shamsi

Engaging Chinese Language Learners Through Kahoot: Interactive Approaches to Teaching Attributive Clauses

Tingting Wang

Supporting Personalized Adaptive Language Learning with AI-Powered VR

Yongluan Ye, Prerna Choubey, Eunkyoung Cha, Regina Kaplan-Rakowski

Innovating Second or Foreign Language Pronunciation Learning Through AI: A Systematic Review of Insights

Angel Añorga

Can Artificial Intelligence Serve as a Teaching Assistant in an Asynchronous Language Course?

Ayman Elbarbary

Exploring AI Capabilities amongst Adult English Language Learners

Mary Wallace

Virtually Fluent: Investigating VR's Potential for Improving Fluency among Japanese Learners

Henry Aberle

AI Reinforced Communicative Competence in Adult Military English Learners. Focusing on Conversation Skills (Listening/Speaking) and Multimodal Literacy in ROK (Republic of Korea)-US Alliance Members

ManHi Lee

Bangladeshi Learners' Attitudes and Perceptions of Using YouTube in Learning English

Murshida Rahman

THURSDAY, MAY 29: SHOWCASE & POSTERS

LaunchPad Finalists Appearing in Technology Showcase

The Mimir (mee-meer)
Mengting Hou

Voccent Oracy & Emotions
Victor Brunko

Luduan
Jonathan Becker

Showcase Reception & Drinks

Conrad Prebys Aztec Student Union, Templo Mayor

All Welcome

6:15pm - 7:45pm

FRIDAY, MAY 30: PRESENTATION SESSIONS

Session 12 Friday, May 30, 8:30am - 9:00am

Storm Hall 104	ChatGPT Literacy in Language Education: A Global Exploration and Comprehensive Framework <i>Qing Ma</i>
Storm Hall 105	Enhancing EFL Conversational Skills across Levels with AI-NPC Chatbots in VR <i>Sangmin-Michelle Lee, Tae youn Ahn</i>
Storm Hall 113	DIVE-L: Designing Immersive and Informal Virtual Environments for Language Learning <i>Ogulcan Durmaz</i>
Storm Hall 119	The U.S. Embassy School Election Project - Developing Competences of Democratic Culture in a Technology-Mediated TBLT Project <i>Sina Werner</i>
Storm Hall 123	Training AI for Pragmatics Assessment: A Preliminary Study on Chinese Routines <i>Feng Xiao, Xuren Shen</i>
Storm Hall 216	Examining the Effects of Writing with Generative AI on the Development of Writing Skills <i>Glenn Stockwell, Yijun Wang</i>
Storm Hall 221	Harnessing AI for Language Feedback: A State-of-the-Art Review of AI Tools in Second Language Acquisition <i>Vicky Bouché</i>

Session 13 Friday, May 30, 9:10am - 9:40am

Storm Hall 104	Turning Virtual Exchange on Its Ear: Doing it Differently <i>Saniye Deniz Gokcora, Catherine Clements</i>
Storm Hall 105	Imagining Re-Mixed-Realities: Mutual-appreciation & Reflexivity in the New Digital Era <i>Christopher Daradics, Stephanie Knight</i>
Storm Hall 113	From Wordsmiths to Visual Communicators: AI-Facilitated Intracultural Expression in Multimodal Language Learning <i>Wen-Chun Chen</i>
Storm Hall 119	Pedagogical Materials for AI: Exploring Impacts on Student and Instructor Digital Literacies <i>Emily Hellmich, Kimberly Vinall</i>
Storm Hall 123	Developing English Language Learners' AI Literacy through Critical Reflections on AI Assisted Feedback in Multimodal Writing <i>Ellen Yeh</i>
Storm Hall 213	From Classroom to Congress: How Language Professionals Can Advocate for Change <i>Betty Rose Facer, Denis Uebiyev</i>

FRIDAY, MAY 30: PRESENTATION SESSIONS

- Storm Hall 216 Immerse: An Authentic, Live VR Language Learning Platform
Tricia Thrasher, Misty Wilson
- Storm Hall 221 Developing Functional and Critical Digital Literacy through Machine Translation in Foreign Language Education
Hongying Xu
- Session 14 Friday, May 30, 10:00am - 10:30am**
- Storm Hall 104 Exploring Student Perceptions of AI: A Case Study in a Semester-long Themed Course on the Applications and the Use of GenAI in Higher Education
Gözde Durgut
- Storm Hall 105 Enhancing Positive Attitudes through iVR: Activities for College Students Learning Japanese
Akari Osumi, Samet Baydar
- Storm Hall 113 Transforming Learning with Augmented Reality and Artificial Intelligence: Insights from the DIMPE Project
Stella Hadjistassou
- Storm Hall 123 AI for Researchers or Everyone? Reassessing the Accuracy and Accessibility of GPT-Based Essay Scoring
Jieun Kim, Daniel Holden
- Storm Hall 213 Do Service-Provider Virtual Exchanges Boost Oral L2 Development? A First Look at SPVEs Using Elicited Imitation Tests
Inigo Yanguas
- Storm Hall 216 How Do Students Invest in L2 Learning Through DMC? A Multiple-Case Study of Italian Language Learners
Francesca Marino
- Storm Hall 221 Task Engagement with Different Types of Interlocutors: Humans vs. AI Interlocutors
Hadeel Arqbi
- 10:00am - 11:10am Panel Presentation**
- Storm Hall 109 Advances in CALL Research and Practice Book Series
Stephanie Link, Angelika Kraemer, Emma Britton, Hengyi Liu, Linda Jones, Theresa Austin, Curtis Maughan, David Fredrick
- Session 15 Friday, May 30, 10:40am - 11:10am**
- Storm Hall 104 Using Virtual Reality in Language Learning
Jinlan Tang
- Storm Hall 105 The Development of 'Real2Chat', a GenAI TBLT Chatbot Platform: Prompt Engineering for Tasks Designed with Communicative Goals and Effects on Learning Outcomes
Daniel Dixon, Youngmeen Kim, Robin Cathey, Gustavo Soussumi

FRIDAY, MAY 30: PRESENTATION SESSIONS

Storm Hall 113	Online IVR Environments for Cultivating Agentive EFL Learners <i>Meeiling Liaw</i>
Storm Hall 119	Harnessing Virtual Worlds for At-Home Internationalization: New Dynamics in Global Engagement <i>Christine Evain, Djibril Dieng</i>
Storm Hall 123	Empowering EFL Novice Researchers Through CBLP: Focusing on Literature Review Writing <i>Jiahao Yan, Qing Ma</i>
Storm Hall 213	Automatic Speech Recognition in Language Assessment: A Scoping Review <i>Kedi Mo</i>
Storm Hall 216	Innovate or Perish: Disruptive and Sustaining Technologies in Teachers' Online Classroom Language Policies <i>Michael Koslowski</i>
Storm Hall 221	A Pilot Study on the Use of Immersive VR to Support Oral Production in B1-Level French Learners <i>Imane Harbi</i>

LaunchPad Competition
Conrad Prebys Aztec Student Union, Theatre
All Welcome
11:30am - 12:45pm

Lunch Time -- On Your Own
12:45pm - 1:40pm

FRIDAY, MAY 30: PRESENTATION SESSIONS

Session 16

Friday, May 30, 1:45pm - 2:15pm

- | | |
|----------------|--|
| Storm Hall 104 | Empirical Research on ChatGPT in Second Language Teaching, Learning, and Academic Writing: A Scoping Review
<i>John Gibbons, Min Yu, Meixiu Zhang</i> |
| Storm Hall 105 | Research-based Technology Integration Training for Critical Language Educators
<i>Gatanna Andrade, Meg Montee</i> |
| Storm Hall 113 | Making Sense of Place: The Design and Play of a Chinese as a Second Language Place-based Mobile Game
<i>Yang Liu</i> |
| Storm Hall 119 | Exploring Collaborative Knowledge Construction among ELT Teachers through Online Community of Inquiry
<i>Qing Ma, Fang Mei</i> |
| Storm Hall 123 | An AI-Powered Online English-Speaking Learning System for Korean EFL Students of Varying Levels
<i>Min-Chang Sung</i> |
| Storm Hall 213 | Investigating the Effectiveness of an LLM-based Conversational AI on EFL Learners' Proficiency Growth in Speaking
<i>Naiyi Xie Fincham, Thi Tran</i> |
| Storm Hall 216 | Japanese EFL Learners' Perceptions of Spoken and Written Interaction with an AI Tutoring System
<i>Michael Hofmeyr</i> |
| Storm Hall 221 | AI as a Collaborator in L2 Instruction
<i>Razi Ahmad</i> |

1:45pm - 2:55pm

Panel Presentation

- | | |
|----------------|--|
| Storm Hall 109 | Interweaving Immersive Realities and Intercultural Competence in Language Learning
<i>Ebtehal Asiri, Regina Kaplan-Rakowski, Prerna Choubey</i> |
|----------------|--|

Session 17

Friday, May 30, 2:25pm - 2:55pm

- | | |
|----------------|---|
| Storm Hall 104 | Inclusive and Equitable CALL Design for Multilingual Refugee Students: Experiences from Two Formal Educational Settings
<i>Alia Hadid, Linda Molin-Karakoc</i> |
| Storm Hall 105 | Methodological and Reporting Rigor of High-immersion Virtual Reality Research in Applied Linguistics
<i>Yulia Khoruzhaya, Nicole Ziegler</i> |
| Storm Hall 119 | Self-Determination and Autonomous Digital Language Learning in Mexico: An Exploratory Case Study of Secondary EFL Students
<i>Joe Terantino</i> |

FRIDAY, MAY 30: PRESENTATION SESSIONS

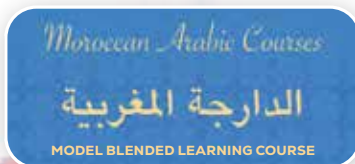
- | | |
|----------------|--|
| Storm Hall 123 | High Variability Phonetic Training: Insights and Implications from Artificial Intelligence Models
<i>Alif Silpachai</i> |
| Storm Hall 213 | Exploring L2 Epistemic Stance Markers through NLP: A Register-based Study
<i>Dayoung Joo, Donggeun Yoo</i> |
| Storm Hall 221 | Classroom Language Learning but Make it Wild! : Interest-Driven Assignments for Authentic Language Engagement
<i>Rachel Floyd</i> |

Awards Ceremony and Business Meeting

Storm Hall 119
3:00pm - 4:00pm

Conference Dinner

Invited Guest Speaker: Sean Hauze, San Diego State University
Conrad Prebys Aztec Student Union, Montezuma Hall
5:45pm - 7:45pm



Teaching and Learning Resources

This collection highlights innovative teaching and learning resources designed to support language educators and learners across a variety of languages and proficiency levels through accessible, engaging, and pedagogically grounded materials. Featured resources include a shareable online course for Moroccan Arabic, a proficiency-based reading app for Russian, and an AI-powered podcast discovery system offering curated advanced-level content in four languages across diverse subjects.



This collection showcases professional learning resources designed to enhance instructional effectiveness, support ongoing language educator development, and promote effective technology integration, tailored to the needs of diverse audiences. Featured resources include targeted professional development modules for language tutors, guidance on teaching advanced-level professional skills in the target language, and best practices for integrating technology into language instruction.

Professional Learning Resources



THE LANGUAGE FLAGSHIP
Technology Innovation Center

DIGITAL RESOURCES

for more info, go to
thelanguageflagship.tech



SATURDAY, MAY 31: PRESENTATION SESSIONS

Session 18

Saturday, May 31, 8:30am - 9:00am

- | | |
|----------------|---|
| Storm Hall 104 | Promoting Intercultural Dialogue in Collaborative Online International Learning
<i>Koki Motoi, Aya Fukuda</i> |
| Storm Hall 113 | Developing EFL Learners' Speaking Skills with Generative AI Chatbots
<i>Bin Zou</i> |
| Storm Hall 119 | Collaborative Language Teachers: Professional Development Series on Educational Technologies
<i>Onur Burns</i> |
| Storm Hall 123 | Elicited Imitation Revisited: An Open-sourced Package for Assessing L2 Speech
<i>Elsayed Issa</i> |
| Storm Hall 213 | From Rehearsal to Real-world Tasks: Insights for Technology-mediated Task Design and Implementation
<i>Andrea Olivares-Beltrán</i> |
| Storm Hall 216 | Multimodal Feedback in L2 Writing: Comparing Text-Based and Screencast Approaches for Japanese Learners
<i>Akari Osumi</i> |
| Storm Hall 221 | AI Technologies and Language Technologies: Considerations for Teachers
<i>Hani Albelihi</i> |

8:30am - 9:40am

Panel Presentation

- | | |
|----------------|--|
| Storm Hall 109 | Unmet Problems as Entrepreneurial Opportunities in Language Learning
<i>Will Jordan-Cooley, Matt Sussman, Hope Anderson, Stephanie Link</i> |
|----------------|--|

Session 19

Saturday, May 31, 9:10am - 9:40am

- | | |
|----------------|--|
| Storm Hall 104 | Navigating VR and AR in Education: Insights into Implementation Challenges and Pedagogical Impact
<i>Stella Hadjistassou</i> |
| Storm Hall 113 | AI Generative Tools for Student Practice in Medical Interpretation and Instructor Observation
<i>Elsa Perez</i> |
| Storm Hall 119 | Illustrating Stories with AI: Using Leonardo AI to Enhance Narrative Writing in EFL
<i>Mehmet Sahin, Ogulcan Durmaz, Eda Yildirim</i> |
| Storm Hall 123 | Blending AI Literacy and Traditional Pedagogies: An Exploration in Mandarin Chinese Language Teaching
<i>Alexander Tang</i> |
| Storm Hall 213 | Supporting Faculty with OER Design: Guiding Principles and Case Studies
<i>Kristian Wingo</i> |

SATURDAY, MAY 31: PRESENTATION SESSIONS

Storm 216 A Universal Infrastructure for Learning Languages through Cultural Activities:
Vocabulary Development on the ENACT Web App
Müge Satar

Storm Hall 221 Applying Online Reading Comprehension Theory to Web-based Graded Reading:
Advancing University Students' Capabilities
Abdurrazzag Alghammas

Session 20 Saturday, May 31, 10:00am - 10:30am

Storm Hall 104 Enhancing L2 Pragmatic Competence Through Virtual Reality: A TEPBLL Approach
Using the Immerse Platform
Ebtehal Asiri

Storm Hall 113 Video Game-based Foreign Language Education: Japanese via Momotaro Dentetsu
as an Example of a Culturally Popular Format
Tetsu Aboshi, David Rutledge

Storm Hall 119 GenQuest: A Text Adventure Game for ESL Learners Using Large Language Models
Judy Wang, Michael Hofmeyr, Robert Swier

Storm Hall 123 Examining the Impact of GenAI-incorporated Tasks on English Proficiency
Improvement among Refugees: A Comparison with Human Tutoring
Ji-young Shin, Liz Coulson

Storm Hall 221 Bridging Virtual Classroom Learning with Practical Applications in Professional
Contexts
Jessica Morones, Lan Ma

10:00am - 11:10am Panel Presentation

Storm Hall 109 Innovation in Technology-Mediated Task-Based Language Teaching
*Bryan Smith, Lara Bryfonski, Hoa Le, Meg Montee, Frederik Cornillie,
Nicole Ziegler, Marta Gonzalez-Lloret, Ana Oskoz*

Session 21 Saturday, May 31, 10:40am - 11:10am

Storm Hall 104 Teacher Digital Literacy in Brazil: A Complexity Theory View on Continuous
Professional Development of English Language Teachers
Rafaela Sousa

Storm Hall 119 AR in Language Learning: Learners' and Teachers' Needs and User Experiences
Anke Berns, Alice Gruber, Tormod Aagaard

Storm Hall 123 Virtual Exchange for Global Competence in Language Education
Müge Satar

Storm Hall 216 Plugged into Culture: Tech Tools for Teaching CQ
Nataliya Spiridovich

Storm Hall 221 Self-directed English Vocabulary Learning on Mobile Applications: A Baicizhan Case
Study
Congxin Li

SATURDAY, MAY 31: PRESENTATION SESSIONS

Session 22 Saturday, May 31, 11:20am - 11:50am

- | | |
|----------------|--|
| Storm Hall 104 | AI in the Room: New Modes of Communication and Language Learning
<i>Linh Phung, Will Jordan-Cooley</i> |
| Storm Hall 113 | Immersive Storytelling in VR: Exploring Intracultural Dynamics with AI-Imaging
<i>Wen-Chun Chen</i> |
| Storm Hall 119 | ChatGPT as a Tutor for Autonomous Written Assignments Revisions
<i>Anastasia Pattemore, Matthew Pattemore</i> |
| Storm Hall 123 | Is Duolingo Teaching Better Over the Years?
<i>Xiangying Jiang, Audrey Kittredge</i> |
| Storm Hall 213 | Enhancing L2 Literacy Development through Computational Thinking and Creative Learning
<i>Hsin-I Chen</i> |
| Storm Hall 216 | The Role of ChatGPT in Fostering Self-regulation in Novice L2 Writers
<i>Issam Rian</i> |

Session 23 Saturday, May 31, 12:00pm - 12:30pm

- | | |
|----------------|---|
| Storm Hall 104 | Reflection, Metacognition and Learner Autonomy in CALL and Virtual Exchange
<i>Suzi Cavalari</i> |
| Storm Hall 119 | AI in EFL Teaching: Measuring Pre-service Teachers' AI Literacy and Teaching Practices in Underdeveloped, Frontier, and Outermost Areas in Indonesia
<i>Eugenie Mainake, Wenssy Nussy</i> |
| Storm Hall 123 | Enhancing L2 Spanish Sentence-level Production and Communicative Practice with an AI Chatbot: Students' Perspectives on ChatGPT-enhanced Learning Activities
<i>Pablo Robles-García, Ji-young Shin</i> |
| Storm Hall 213 | Using Technology to Support Student Agency: Promoting Critical Dialogue in the EAP Classroom
<i>Daniel Holden, Priscila Leal, Nicole Ziegler</i> |
| Storm Hall 216 | Using Immersive Virtual Reality as a Tool for Second-Language Pragmatics Instruction
<i>Emilia Gracia</i> |
| Storm Hall 221 | Student Prompting Patterns When Using AI to Read
<i>Bonnie Youngs</i> |

Closing
Storm Hall 205
12:40pm - 1:00pm